NLOptControl Documentation

Release 0.0.1-rc1

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January 04, 2017

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1.1 Background Information

While detailed information on these approaches to discretizing infinite dimensional (or continuous) optimal control problems can be found (and comes from) this Ph.D. dissertation, this related journal publication and this technical report, the Background Information section will cover some basics.

1.1.1 Lagrange Interpolating Polynomials

Definition

- given (N+1) unique data points
 - $-(x_0, y_0), (x_1, y_1), \dots, (x_N, y_N)$
- we can create an N^{th} order Lagrange interpolating polynomial

$$P_n(x) = \sum_{i=0}^N \mathcal{L}_i(x) f(x_i)$$

.

where,

$$f(x_0) = y_0 \tag{1.1}$$

$$f(x_1) = y_1 \tag{1.2}$$

(1.3)

(1.4)

$$f(x_i) = y_i \tag{1.5}$$

$$f(x_N) = y_N \tag{1.7}$$

So, we are just multiplying by the given y_i values.

Lagrange Basis Polynomials

More information on Lagrange Basis Polynomials is here

$$\mathcal{L}_i(x) = \prod_{\substack{j=0\\j\neq i}}^N \frac{x - x_j}{x_i - x_j}$$

so expanding this,

$$\mathcal{L}_{i}(x) = \frac{x - x_{0}}{x_{i} - x_{0}} \frac{x - x_{1}}{x_{i} - x_{1}} \dots$$
(1.8)

$$\dots \frac{x - x_{i-1}}{x_i - x_{i-1}} \dots$$
(1.9)

$$\dots \frac{x - x_{i+1}}{x_i - x_{i+1}} \dots \tag{1.10}$$

$$\dots \frac{x - x_N}{x_i - x_N} \tag{1.11}$$

Notice that we do not include the term where i == j!

Please see Functionality for details on implementation.

1.1.2 Direct Transcription of Optimal Control Problems

Let $N_t + 1$ be the total number of discrete time points.

1.1.3 Time Marching Methods

Euler Method

Trapezoidal Method

1.1.4 Pseudospectral Methods

Change of Interval

To can change the limits of the integration (in order to apply Quadrature), we introduce $\tau \in [-1, +1]$ as a new independent variable and perform a change of variable for t in terms of τ , by defining:

$$\tau = \frac{2}{t_{N_t} - t_0} t - \frac{t_{N_t} + t_0}{t_{N_t} - t_0}$$

Polynomial Interpolation

Select a set of $N_t + 1$ node points:

$$\tau = [\tau_0, \tau_1, \tau_2, \dots, \tau_{N_t}]$$

- These none points are just numbers
 - Increasing and distinct numbers $\in [-1, +1]$

A unique polynomial $P(\tau)$ exists (i.e. $\exists ! P(\tau)$) of a maximum degree of N_t where:

$$f(\tau_k) = P(\tau_k), \quad k = 0, 1, 2, \dots, N_t$$

• So, the function evaluated at τ_k is equivalent the this polynomial evaluated at that point. But, between the intervals, we must approximate $f(\tau)$ as:

$$f(\tau) \approx P(\tau) = \sum_{k=0}^{N_t} f(\tau_k) \phi_k(\tau)$$

with $\phi_k()$ are basis polynomials that are built by interpolating $f(\tau)$ at the node points.

Approximating Derivatives

We can also approximate the derivative of a function $f(\tau)$ as:

$$\frac{\mathrm{d}f(\tau)}{\mathrm{d}\tau} = \dot{f}(\tau_k) \approx \dot{P}(\tau_k) = \sum_{i=0}^{N_t} D_{ki} f(\tau_i)$$

With **D** is a $(N_t + 1) \times (N_t + 1)$ differentiation matrix that depends on:

- values of τ
- type of interpolating polynomial

Now we have an approximation of $\dot{f}(\tau_k)$ that depends only on $f(\tau)$!

Approximating Integrals

The integral we are interested in evaluating is:

$$\int_{t_0}^{t_{N_t}} f(t) dt = \frac{t_{N_t} - t_0}{2} \int_{-1}^{1} f(\tau_k) d\tau$$

This can be approximated using quadrature:

$$\int_{-1}^{1} f(\tau_k) \mathrm{d}\tau \sum_{k=0}^{N_t} w_k f(\tau_k)$$

where w_k are quadrature weights and depend only on:

- values of τ
- type of interpolating polynomial

Legendre Pseudospectral Method

• Polynomial

Define an N order Legendre polynomial as:

$$L_N(\tau) = \frac{1}{2^N N!} \frac{d^n}{d\tau^N} (\tau^2 - 1)^N$$

• Nodes

$$\tau_k = \begin{cases} -1, & \text{if } k = 0\\ \text{kth root } of \dot{L}_{N_t}(\tau), & \text{if } k = 1, 2, 3, ..N_t - 1\\ +1 & \text{if } k = N_t \end{cases}$$
(1.12)

- Differentiation Matrix
- Interpolating Polynomial Function

1.1.5 hp-psuedospectral method

To solve the integral constraints within the optimal control problem we employs the hp-pseudospectral method. The hp-psuedospectral method is an form of Gaussian Quadrature, which uses multi-interval collocation points.

Single Phase Optimal Control

Find:

- The state: $\mathbf{x}(t)$
- The control: $\mathbf{u}(t)$
- The integrals: ${\bf q}$
- The initial time: t_0
- The final time: t_f

To Minimize:

$$J = \Phi(\mathbf{x}(t_0), \mathbf{x}(t_f), \mathbf{q}, t_0, t_f)$$

That Satisfy the Following Constraints:

• Dynamic Constraints:

$$\frac{\mathrm{d}\mathbf{x}}{\mathrm{d}t} = \psi(\mathbf{x}(t), \mathbf{u}(t), t)$$

• Inequality Path Constraints:

$$\mathbf{c}_{min} <= \mathbf{c}(\mathbf{x}(t), \mathbf{u}(t), t) <= \mathbf{c}_{max}$$

• Integral Constraints:

$$q_i = \int_{t_0}^{t_f} \Upsilon_i(\mathbf{x}(t), \mathbf{u}(t), t) \,\mathrm{d}t, \ (i = 1, ..., n_q)$$

• Event Constraints:

$$\mathbf{b}_{min} <= \mathbf{b}(\mathbf{x}(t_0), \mathbf{x}(t_f), t_f, \mathbf{q}) <= \mathbf{b}_{max}$$

Change of Interval

To can change the limits of the integration (in order to apply Quadrature), we introduce $\tau \in [-1, +1]$ as a new independent variable and perform a change of variable for t in terms of τ , by defining:

$$t = \frac{t_f - t_0}{2}\tau + \frac{t_f + t_0}{2}$$

The optimal control problem defined above (TODO: figure out equation references), is now redefined in terms of τ as: Find:

- The state: $\mathbf{x}(\tau)$
- The control: $\mathbf{u}(\tau)$
- The integrals: q
- The initial time: t_0
- The final time: t_f

To Minimize:

$$J = \Phi(\mathbf{x}(-1), \mathbf{x}(+1), \mathbf{q}, t_0, t_f)$$

That Satisfy the Following Constraints:

• Dynamic Constraints:

$$\frac{\mathrm{d}\mathbf{x}}{\mathrm{d}\tau} = \frac{t_f - t_0}{2}\psi(\mathbf{x}(\tau), \mathbf{u}(\tau), \tau, t_0, t_f)$$

• Inequality Path Constraints:

$$\mathbf{c}_{min} \leq = \mathbf{c}(\mathbf{x}(\tau), \mathbf{u}(\tau), \tau, t_0, t_f) \leq = \mathbf{c}_{max}$$

• Integral Constraints:

$$q_i = \frac{t_f - t_0}{2} \int_{-1}^{+1} \Upsilon_i(\mathbf{x}(\tau), \mathbf{u}(\tau), \tau, t_0, t_f) \,\mathrm{d}\tau, \ (i = 1, ..., n_q)$$

• Event Constraints:

$$\mathbf{b}_{min} \leq = \mathbf{b}(\mathbf{x}(-1), \mathbf{x}(+1), t_f, \mathbf{q}) \leq = \mathbf{b}_{max}$$

Divide The Interval $\tau \in [-1, +1]$

The interval $\tau \in [-1, +1]$ is now divided into a mesh of K mesh intervals as:

$$[T_{k-1}, T_k], k = 1, ..., T_k$$

with $(T_0, ..., T_K)$ being the mesh points; which satisfy:

$$-1 = T_0 < T_1 < T_2 < T_3 < \dots < T_{K-1} < T_K = T_f = +1$$

Rewrite the Optimal Control Problem using the Mesh

Find:

- The state : $\mathbf{x}^{(k)}(\tau)$ in mesh interval **k**
- The control: $\mathbf{u}^{(k)}(\tau)$ in mesh interval **k**
- The integrals: q
- The initial time: t_0
- The final time: t_f

To Minimize:

$$J = \Phi(\mathbf{x}^{(1)}(-1), \mathbf{x}^{(K)}(+1), \mathbf{q}, t_0, t_f)$$

That Satisfy the Following Constraints:

• Dynamic Constraints:

$$\frac{\mathrm{d}\mathbf{x}^{(k)}(\tau^{(k)})}{\mathrm{d}\tau^{(k)}} = \frac{t_f - t_0}{2}\psi(\mathbf{x}^{(k)}(\tau^{(k)}), \mathbf{u}^{(k)}(\tau^{(k)}), \tau^{(k)}, t_0, t_f), \ (k = 1, ..., K)$$

• Inequality Path Constraints:

$$\mathbf{c}_{min} <= \mathbf{c}(\mathbf{x}^{(k)}(\tau^{(k)}), \mathbf{u}^{(k)}(\tau^{(k)}), \tau^{(k)}, t_0, t_f) <= \mathbf{c}_{max}, \ (k = 1, ..., K)$$

• Integral Constraints:

$$q_i = \frac{t_f - t_0}{2} \sum_{k=1}^K \int_{T_{k-1}}^{T_k} \Upsilon_i(\mathbf{x}^{(k)}(\tau^{(k)}), \mathbf{u}^{(k)}(\tau^{(k)}), \tau, t_0, t_f) \,\mathrm{d}\tau, \ (i = 1, ..., n_q, k = 1, ..., K)$$

• Event Constraints:

$$\mathbf{b}_{min} <= \mathbf{b}(\mathbf{x}^{(1)}(-1), \mathbf{x}^{(K)}(+1), t_f, \mathbf{q}) <= \mathbf{b}_{max}$$

- State Continuity
 - Also, we must **now** constrain the state to be continuous at each interior mesh point $(T_1, ..., T_{k-1})$ by enforcing:

$$\mathbf{y}^k(T_k) = \mathbf{y}^{k+1}(T_k)$$

Optimal Control Problem Approximation

The optimal control problem will now be approximated using the Radau Collocation Method as which follows the description provided by *[BGar11]*. In collocation methods, the state and control are discretized at particular points within the selected time interval. Once this is done the problem can be transcribed into a nonlinear programming problem (NLP) and solved using standard solvers for these types of problems, such as IPOPT or KNITRO.

(1.14)

For each mesh interval $k \in [1, .., K]$:

$$\mathbf{x}^{(k)}(\tau) \approx \mathbf{X}^{(k)}(\tau) = \sum_{j=1}^{N_k+1} \mathbf{X}_j^{(k)} \frac{\mathrm{d}\mathcal{L}_j^k(\tau)}{\mathrm{d}\tau}$$
(1.13)

where,

$$\mathcal{L}_{j}^{k}(\tau) = \prod_{\substack{l=1\\l\neq j}}^{N_{k}+1} \frac{\tau - \tau_{l}^{(k)}}{\tau_{j}^{(k)} - \tau_{l}^{(k)}}$$
(1.15)

$$D_{ki} = \dot{\mathcal{L}}_i(\tau_k) = \frac{\mathrm{d}\mathcal{L}_j^\kappa(\tau)}{\mathrm{d}\tau} \tag{1.17}$$

also,

- $\mathcal{L}_{j}^{(k)}(\tau), \;\; (j=1,...,N_{k}+1)$ is a basis of Lagrange polynomials
- + $(\tau_1^k,....,\tau_{N_k}^{(k)})$ are the Legendre-Gauss-Radau collocation points in mesh interval k
 - defined on the subinterval $\tau^{(k)} \in [T_{k-1}, T_k]$

– $\tau_{N_k+1}^{(k)} = T_k$ is a noncollocated point

A basic description of Lagrange Polynomials is presented in Lagrange Interpolating Polynomials

The D matrix:

- Has a size $= [N_c] \times [N_c + 1]$
 - with $(1 \le k \le N_c), (1 \le i \le N_c + 1)$
 - this non-square shape because the state approximation uses the N_c+1 points: $(\tau_1,...\tau_{N_c+1})$
 - but collocation is only done at the N_c LGR points: $(\tau_1,...\tau_{N_c})$

If we define the state matrix as:

$$\mathbf{X}^{LGR} = \begin{bmatrix} \mathbf{X}_1 \\ \cdot \\ \cdot \\ \cdot \\ \cdot \\ \mathbf{X}_{N_c+1} \end{bmatrix}$$
(1.18)

The dynamics are collocated at the N_c LGR points using:

 $\mathbf{D}_k \mathbf{X}^{LGR} = \frac{(t_f - t_0)}{2} \mathbf{f}(\mathbf{X}_k, \mathbf{U}_k, \tau, t_0, t_f) \text{ for } k = 1, ..., Nc$ with,

• \mathbf{D}_k being the k^{th} row of the \mathbf{D} matrix.

References

1.2 Package Functionality

1.2.1 Code Development

Approximation of Optimal Control Problem

Completed Functionality

Lagrange Basis Polynomials

Functionality The basic description of this functionality is detailed here Lagrange Interpolating Polynomials

lagrange_basis_poly() The Lagrange basis polynomial equations where turned into a function.

interpolate_lagrange() The interpolation functionality was pushed to a lower level. This allows the user to easily use code to interpolate a polynomial.

The **development** of these function can be:

- Viewed remotely on using the jupyter nbviewer.
- Viewed locally and interacted using IJulia

To do this in julia type:

using IJulia
notebook(dir=Pkg.dir("NLOptControl/examples/LIP/lagrange_basis_poly_dev"))

Examples

Simple Interpolation -> ex#1 In this first example, we demonstrate the functionality using the interpolating functionality.

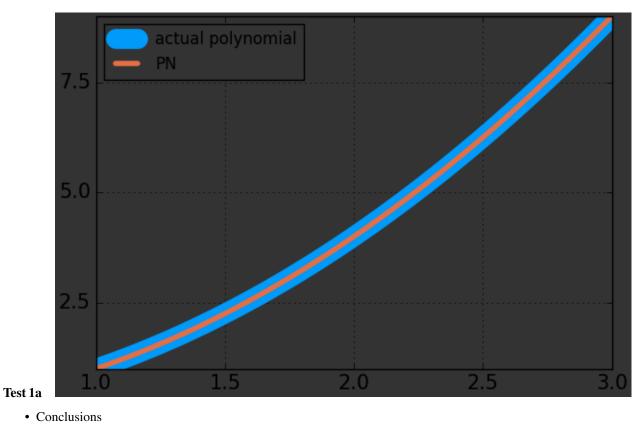
where:

 $y(x) = x^2$

and the interval from x=1 to x=3

with:

N = 2; # number of collocation points



- Working as expected.

Scaled Lagrange Polynomials-> ex#2

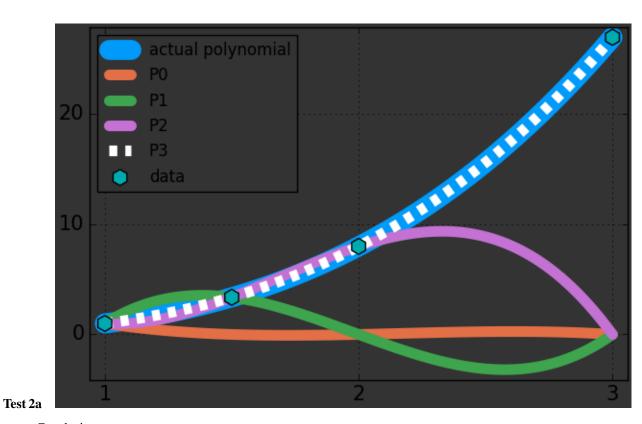
where:

 $y(x) = x^3$

and the interval from x=1 to x=3

with:

N = 2; # number of collocation points



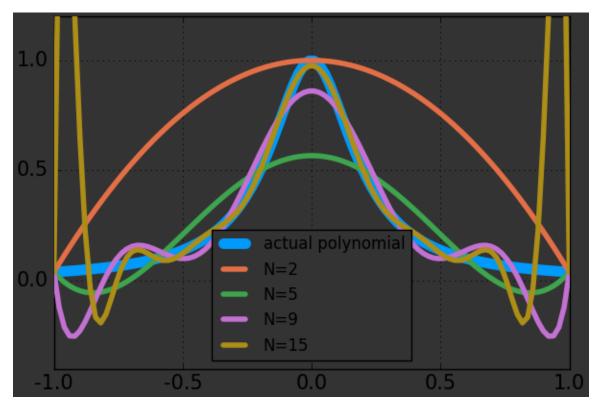
- Conclusions
 - Each scaled Lagrange polynomial passes through a control point
 - The final interpolating polynomial passes through each control point and is exact

Runge's Phenomena-> ex#3 This example investigates Runge's phenomena. where:

$$y(x) = \frac{1}{1+25x^2}$$

and the interval from x0=-1 to xf=1

```
N = order of Lagrange Polynomial
x_data = linspace(x0,xf,N+1);
```



- Conclusions
 - Be careful not to use too high of an $\ensuremath{\mathbb{N}}$

To Mitigate Runge's Phenomenon

- Could sample more near the end points
- Could use Chebyshev nodes

These examples can be:

- Viewed remotely on using the jupyter nbviewer.
- Viewed locally and interacted using IJulia

To do this in julia type:

```
using IJulia
notebook(dir=Pkg.dir("NLOptControl/examples/LIP/"))
```

Legendre Gaussian Method

LGL Single Interval

Basic Problem Definition The code developed in this package uses the Legendre-Pseudospectral Method with Lagrange-Gauss-Lobatto (LGL) nodes. A basic description of this implementation presented in this documentation at *Pseudospectral Methods* and more much more detailed information can be found in both [ASTW11] and [AHer15].

Examples

In these examples we use:

- Legendre-Gauss-Lobatto (LGL) nodes
- Single interval approximations
- Approximate integrals in the range of [-1, 1]
- Approximate derivatives in the range of [-1, 1]

These examples can be:

- Viewed remotely on using the jupyter nbviewer.
- Viewed locally and interacted using IJulia

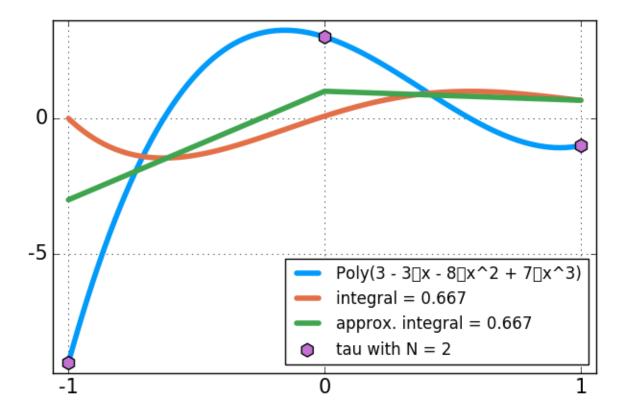
To do this in julia type:

```
using IJulia
notebook(dir=Pkg.dir("NLOptControl/examples/LGL_SI/"))
```

Example 1 In the first example, we borrow a problem from Wikipedia.

where:

$$y(x) = 7x^3 - 8x^2 - 3x + 3$$



Difference between the Wikipedia Example and this Example

The difference between Wikipedia example and this one is that the Wikipedia example uses Gauss-Legendre Quadrature while the code developed in this package uses Legendre-Pseudospectral Method with Lagrange-Gauss-Lobatto (LGL) nodes. Information on the difference between these methods and many more can be found in both [*BSTW11*] and [*BHer15*].

• Conclusions

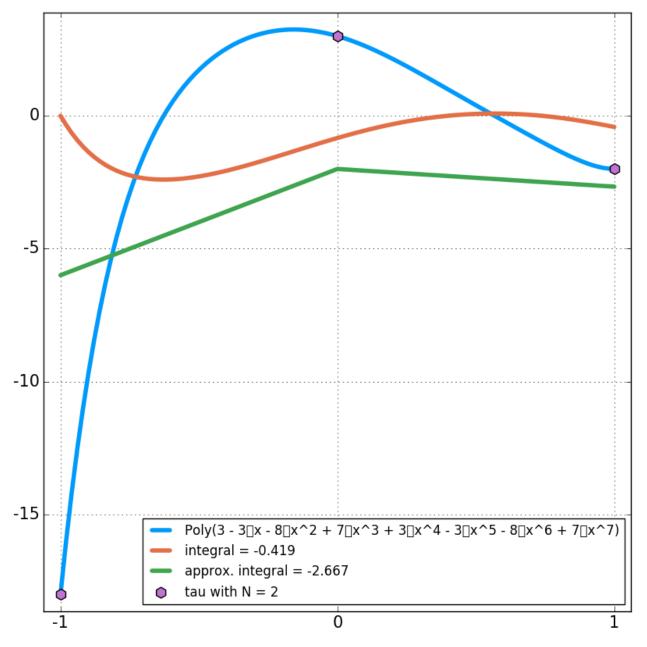
- We are able to exactly determine the integral

References

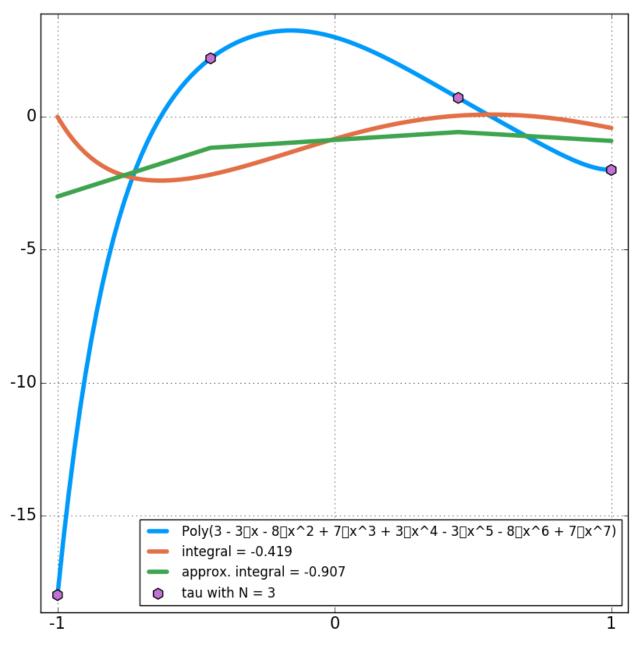
Example 2 In the second example, we increase the order of the polynomial from 3 to 7. Then we increase N until we achieve accurate enough results.

where:

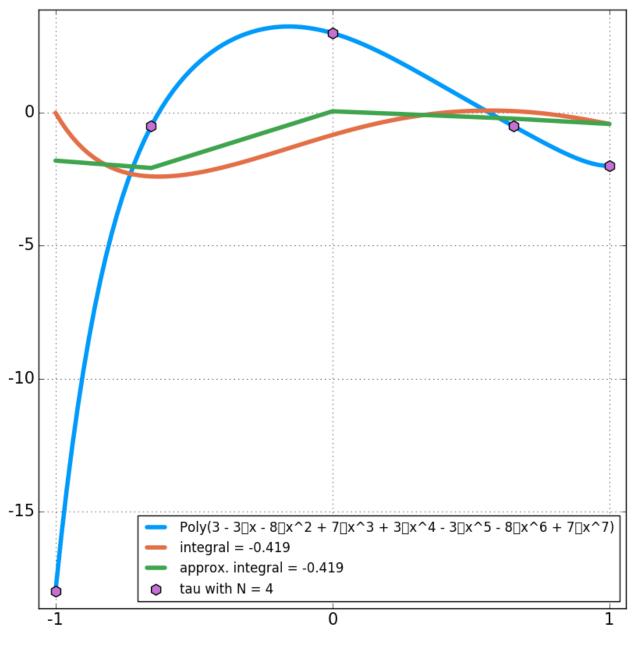
$$y(x) = 7x^7 - 8x^6 - 3x^5 + 3x^4 + 7x^3 - 8x^2 - 3x + 3$$



Test 2a



Test 2b





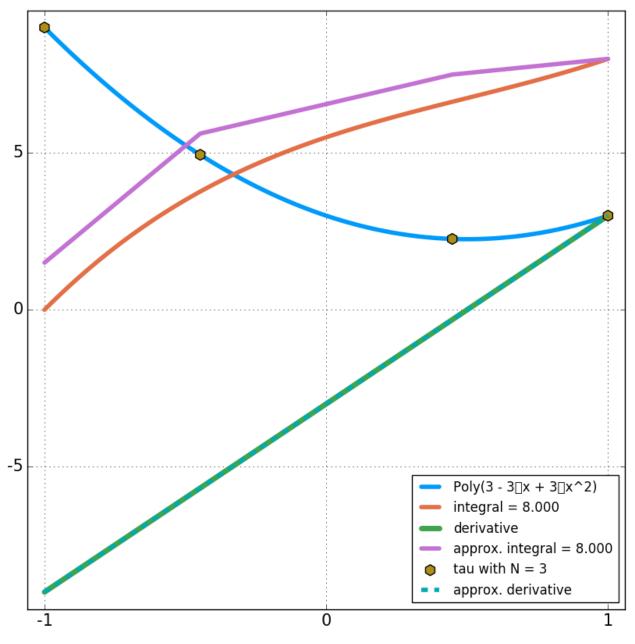
Conclusions

• We are able to determine the integral very accurately when we increase N to 4

Example 3 In the third example, we approximate the derivative of a function by *Approximating Derivatives*.

Test 3a In this test:

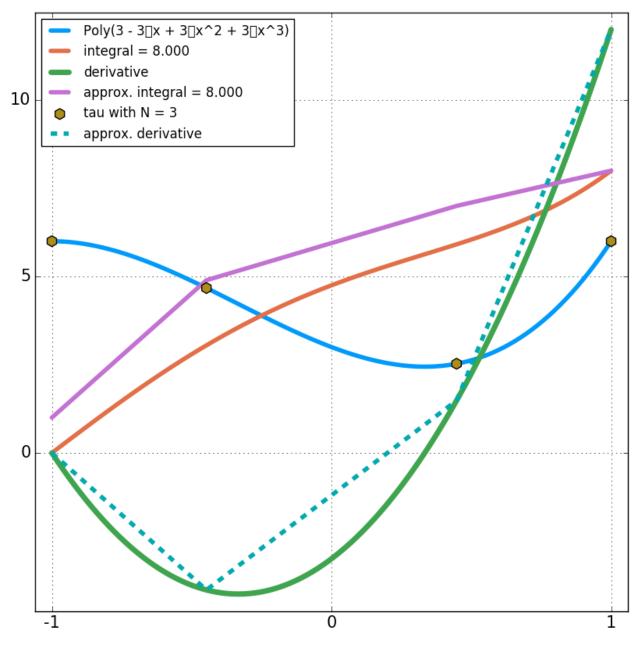
$$y(x) = 3x^2 - 3x + 3$$



• We are able to determine the derivative exactly when they are linear functions is ${\cal N}=3$

Test 3b In this test we increase the order of y(x) to:

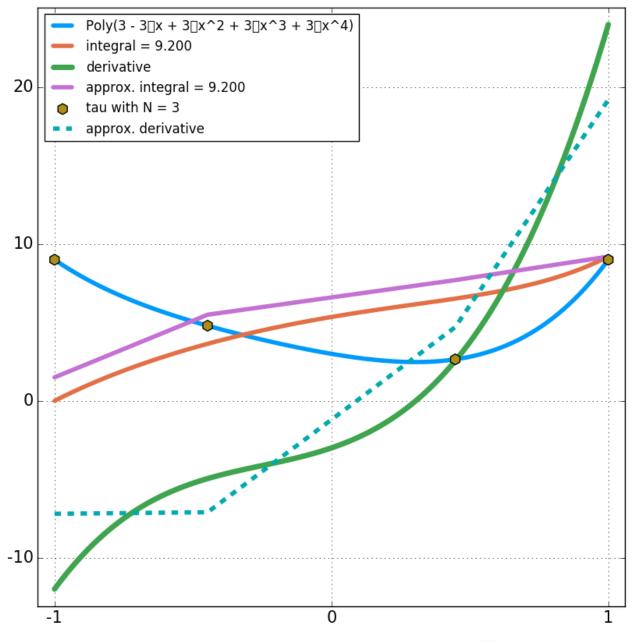
$$y(x) = 3x^3 + 3x^2 - 3x + 3$$

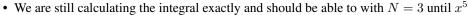


- When the derivative function becomes nonlinear
 - We can no longer calculate it exactly everywhere
 - There are only $N_{t+1} = 4$ node points
 - To calculate the derivative exactly we would need an amount of N_{t+1}
- We are still calculating the integral exactly and should be able to with N = 3 until x^5

Test 3c In this test we increase the order of y(x) to:

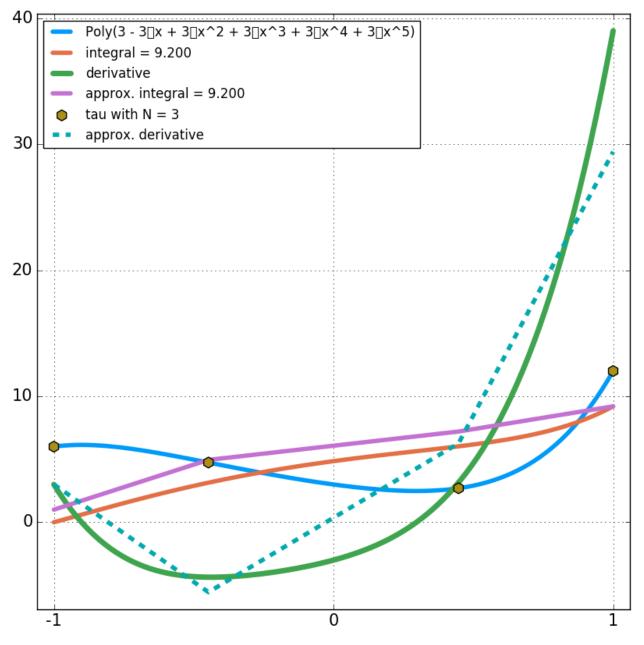
$$y(x) = 3x^4 + 3x^3 + 3x^2 - 3x + 3$$





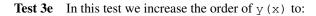
Test 3d In this test we increase the order of y(x) to:

$$y(x) = 3x^5 + 3x^4 + 3x^3 + 3x^2 - 3x + 3$$

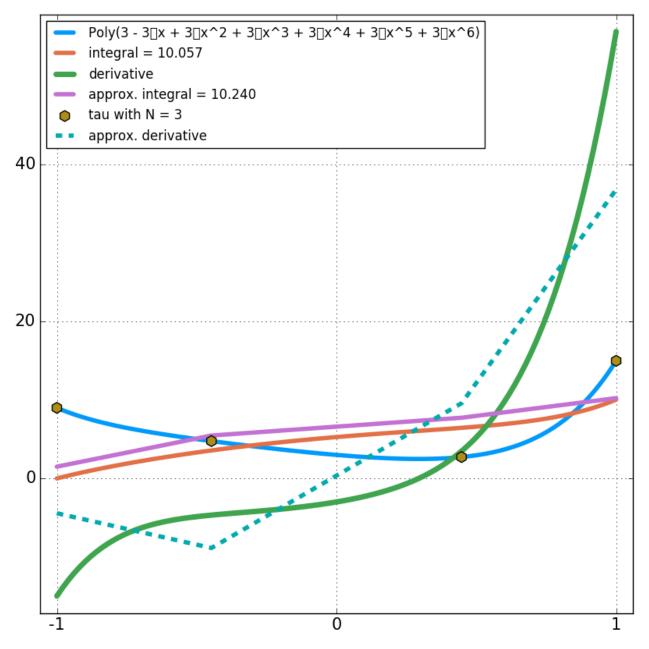


• We are still calculating the integral exactly with N = 3!!

• The percent error is = 0.000000000000000000%



$$y(x) = 3x^6 + 3x^5 + 3x^4 + 3x^3 + 3x^2 - 3x + 3$$



• As expected, we are not still calculating the integral exactly with N = 3!!

• The percent error is = -1.818181818181822340 %

References

LGR Single Interval

Basic Problem Definition The code developed here uses the Legendre-Pseudospectral Method with Legendre-Gauss-Radau (LGR) nodes. This example demonstrates using the LGR points to calculate the integral and the derivative of a known polynomial function. It can be seen, that it behaves as expected. One, major difference between LGR and LGL is that the LGR method does **NOT** use both endpoints, in fact the LGR method omits the final end point. Researchers at the University of Florida describe this method in many papers including [A1][A2][A3][A4].

Examples

In these examples we use:

- Legendre-Gauss-Lobatto (LGR) nodes
- Single interval approximations
- Approximate integrals in the range of [x0, xf]
- Approximate derivatives in the range of [x0, xf]

These examples can be:

- Viewed remotely on using the jupyter nbviewer.
- Viewed locally and interacted using IJulia

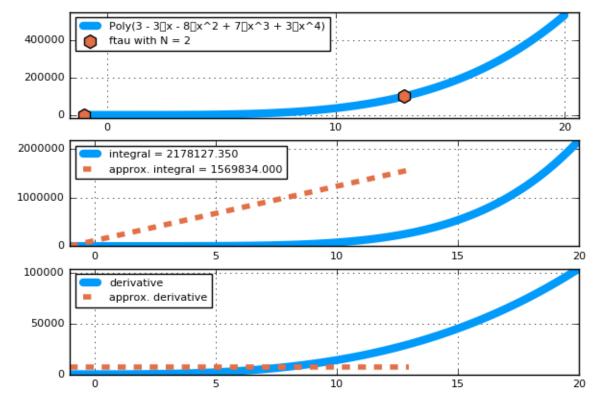
To do this in julia type:

```
using IJulia
notebook(dir=Pkg.dir("NLOptControl/examples/LGR_SI/"))
```

Example 1 In the first example, we demonstrate the functionality using LGR nodes using N=2.

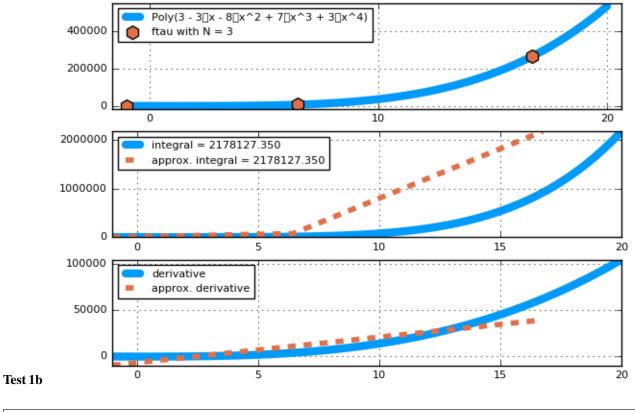
where:

$$y(x) = 3x^4 + 7x^3 - 8x^2 - 3x + 3$$



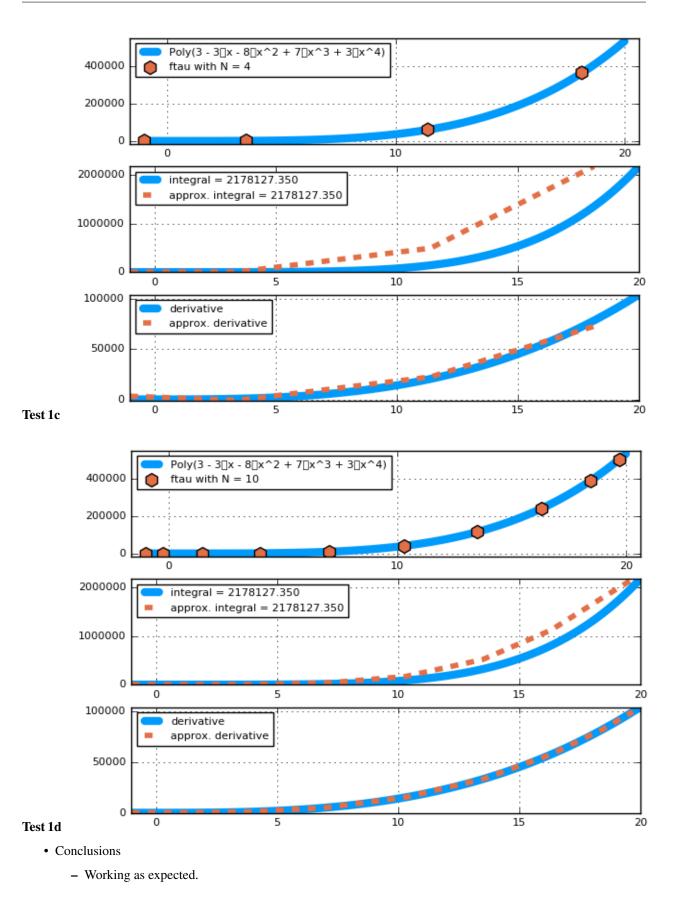
Test 1a

Notice for all cases, that the end points are NOT included. This is one of the differences between the LGL and LGR methods.



In Test 1b N=4

So we can calculate the integral of a 4th order polynomial exactly. Because $2 \times N-2 = 4$.



References

LGR Multiple Interval Now, using Legendre-Gauss-Radau (LGR) points with multiple intervals to calculate the integral and the derivative of a known polynomial function. This example demonstrates using the Legendre-Gauss-Radau (LGR) points to calculate the integral and the derivative of a known polynomial function using a **multiple interval approach**.

Researchers at the University of Florida

describe this method in many papers including [CDar11][CGar11][CGPH+10][CGPH+09].

Functionality

asa()

Examples

In these examples we use:

- Legendre-Gauss-Radau (LGR) nodes
- Multiple interval approximations
- Approximate integrals in the range of [x0, xf]
- Approximate derivatives in the range of [x0, xf]

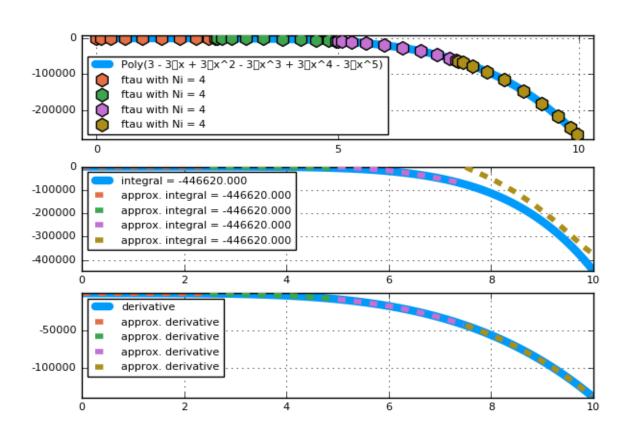
Neglecting Non-Collocated Point $Y^{(k)}() \rightarrow ex\#1$ In this first example, we demonstrate the functionality using LGR nodes

where:

$$y(x) = -3x^5 + 3x^4 + 7x^3 - 8x^2 - 3x + 3$$

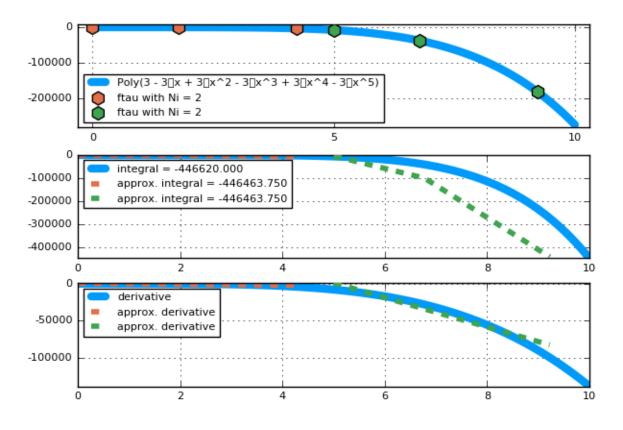
Test 1a

```
Nc = Int64(10); # number of collocation points in each interval
Ni = Int64(4); # number of intervals
```



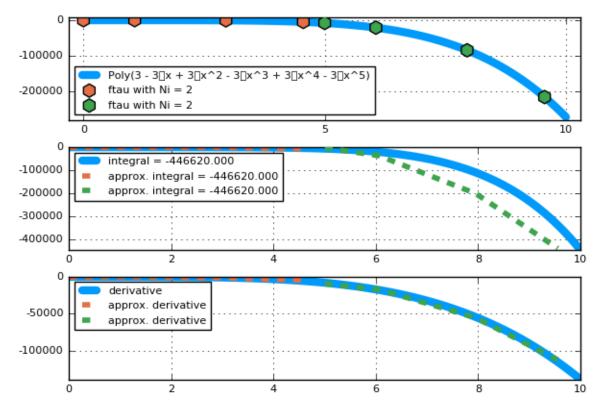
Test 1b

```
Nc = Int64(3); # number of collocation points in each interval
Ni = Int64(2); # number of intervals
```



Test 1c

```
Nc = Int64(4); # number of collocation points in each interval
Ni = Int64(2); # number of intervals
```



- Conclusions
 - It seems, that using the multiple interval formulation sacrifices the property where
 - \ast We can calculate a Pth order polynomial exactly with $2 \ast N 2$ collocation points
 - * We do not approximate a 5th order polynomial with 6 total collocation points
 - * Looking at Test 1c, we can see that when we use N=4 we calculate the intergral exactly
 - · So the property applies only to each interval
 - Test 1b and Test 1c both show that we are not calculating the end point

Approximation of $Y^{(k)}() \rightarrow ex#2$ In the previous example, we neglected the approximation of the final state in each interval $Y^{(k)}()$.

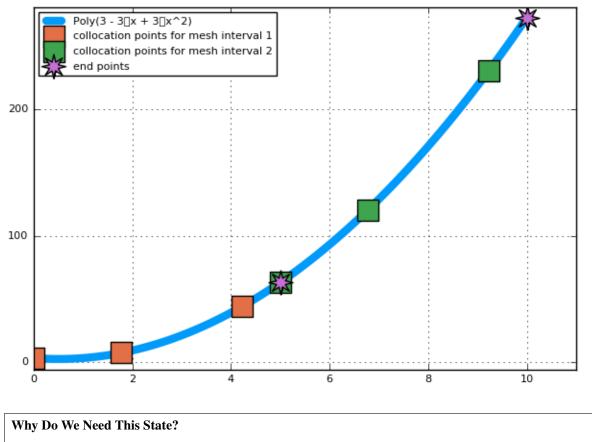
In this example, we will demonstrate calculation of this state.

where:

$$y(x) = 3x^2 - 3x + 3$$

with:

Nc = Int64(3); # number of collocation points in each interval Ni = Int64(2); # number of intervals



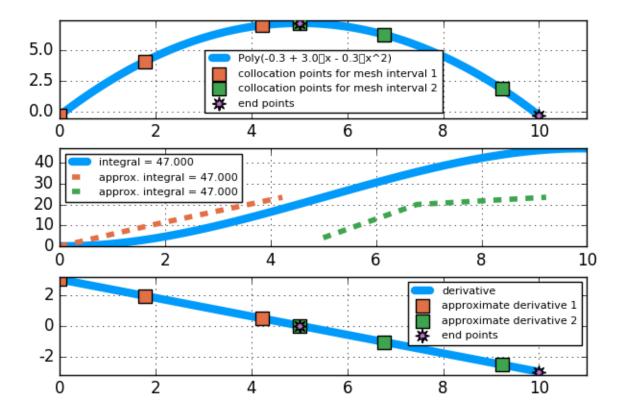
It is needed to make the constraint that the states at the end of each mesh grid are equal.

Approximation of State Derivative at of Mesh Grids -> ex#3 In this example, the state derivative at the end of each mesh.

where:

$$y(x) = -0.3x^2 + 3x - 0.3$$

Nc = Int64(3);	<pre># number of collocation points in each interval</pre>
Ni = Int64(2);	<i># number of intervals</i>



Why Do We Need This Derivative At the End Point?

Actually, we do not need this. There is no constraint on state dynamics at the end of each mesh grid using the method discussed in [DGar11]. This is an important point, that is described here hp-psuedospectral method.

Now, we will look at the D matrix used to calculate the derivatives above:

```
D =
4×4×2 Array{Float64,3}:
[:, :, 1] =
-1.0
             1.50639
                       -1.10639
                                  0.6
-0.210639 -0.155051 0.713568 -0.347878
 0.0506395 -0.233568 -0.644949
                                 0.827878
            0.276429 -2.00976
-0.0666667
                                   1.8
[:, :, 2] =
                       -1.10639
-1.0
             1.50639
                                   0.6
                      0.713568 -0.347878
-0.210639
            -0.155051
 0.0506395
            -0.233568
                       -0.644949
                                   0.827878
 -0.0666667
             0.276429
                       -2.00976
                                   1.8
```

Notice that for each interval the \mathbf{D} matrix is actually identical. This is quite an interesting observation indeed, because different inputs where used to calculate it, these are the nodes.

For the first interval:

0.0 1.77526 4.22474 5.0 For the second interval:

5.0 6.77526 9.22474 10.0

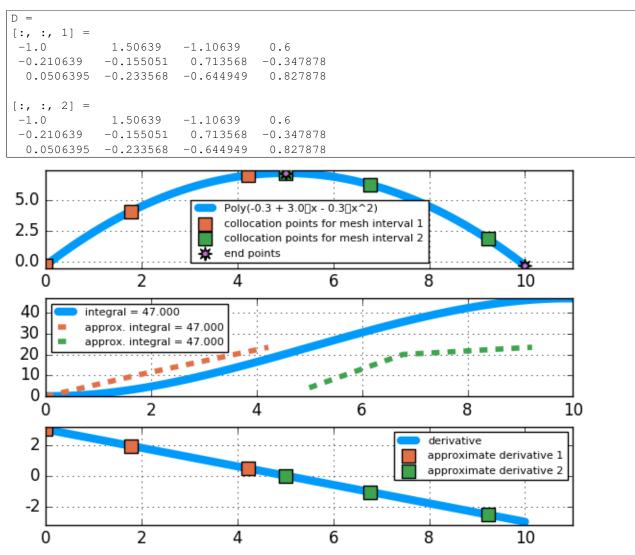
These nodes depend on the interval $t_0 - > t_f$ as well as the τ :

-1.0 -0.289898 0.689898

Which are the LGR nodes when $N_c = 3$

So, it seems that maybe we can calculate the weights beforehand as well as the D matrix and cache the result.

Neglecting Derivative At End Of Mesh For the purposes of using this method for control, again we do not need to calculate the derivative of the state at the ends of each mesh. So, we can remove the bottom row of the **D** matrix as:



So, at the end of each mesh grid, we still approximate the state, but neglect it's derivative.

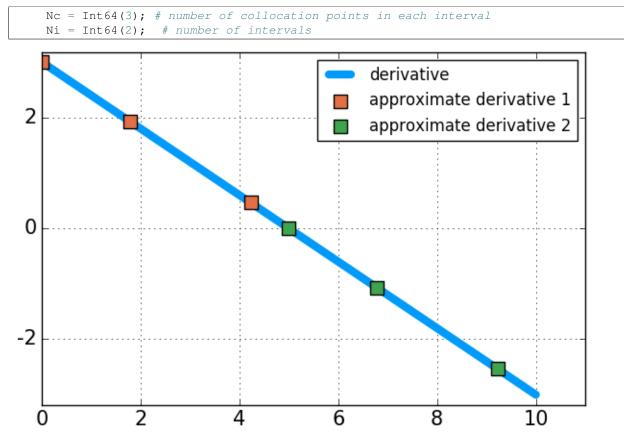
References

Higher Level Functionality -> ex#4 In this example, we are working on preparing the code for use with optimization by creating higher level functionality. Examine the IJulia notebook to see differences in code.

where:

$$y(x) = -0.3x^2 + 3x - 0.3$$

with:



These examples can be:

- Viewed remotely on using the jupyter nbviewer.
- Viewed locally and interacted using IJulia

To do this in julia type:

```
using IJulia
notebook(dir=Pkg.dir("NLOptControl/examples/LGR_MI/"))
```

References

Developing Code

This site documents current progress and functionality that is being developed.

Current Focus

- **Old Records** This is for documentation that was created where something was still being worked on where:
 - 1. Everything was not working as expected, but has now been fixed or is obsolete.
 - 2. Removed Functionality

1.3 Bibliography

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